

· · · · · /fifl' ŁŁŽ ž!!" Ł #

This course provides students with the opportunity to develop intermediate computer generated imaging (CGI) skills. Topics include mechanical and organic modeling, UV mapping and shading, best practices for lighting with default render engines, basic bi-pedal character rigs, and rendering parameters for basic editing.

Pass/No Pass, Letter Grade

\$ Ł! ! %14

& (!) *' +') *%148 - 54, &ž, +') *%148 - 54

- *' *' .) !%!' %1ARTS 057A

/" *' .) !%!' %1None

· 01!% *2f!None

Transferable to both UC and CSU